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# **Wednesday Night Doubles**

## **League Rules 2013 – 2014**

### **Composition:**

The league will consist of two (2) person teams of which can be any combination of two males, females or mixed. The league will run on the Pin-O-Rama 29 week schedule. The league-entering cap will be a total of [430]. The president and secretary will randomly pick team numbers.

### **Point System and League Play:**

A three point system will be used with one point awarded for each game won. The league will consist of four quarters, each quarter will be 7 weeks long, and the last week of each quarter will be a position round. The last week of bowling is week 29 which will be the playoffs, and points WILL count for that week. If the league has more than 24 teams then both sides of the center will be used.

### **Entering Averages:** amended as of 9/27/06

Any Bowler entering or subbing in this league will use last year's highest recorded book average for 21 games or more. High school, college, and junior averages will be used based on 40 games or more. If the bowler has no average from last year then we will go back one additional year. If still no average, Men will take 190 and Women will take 165 for the first nine games they bowl of this season. The executive board has the right to rerate any bowler based on previous averages older than two years.

### **Other Associations:**

Any bowler entering this league from any other association must have written verification of their averages. This may be from association secretary, leagues secretary, or certified coach.

### **Handicap:**

The league will use 90% of the difference of the team's average. The team's average is the sum of both bowlers.

### **Absentee (Blind Score):**

Absent bowlers will use their current average minus 10 pins. If a team is absent AND does not notify the opposing team or a league officer then they will be penalized 5 extra pins making their blind score minus 15 pins each. This is acceptable because we allow 2 subs.

### **League Lineup:**

The legal lineup will consist of 1 regular member from current roster OR 2 qualified substitutes whose "entering averages" are not over the cap [430] for that night. No subs allowed in any position round OR roll-off.

### **Bye Team:**

When scheduled to bowl the bye team, a legal lineup must be present to bowl. If no bowlers are present, the team will receive no points for that week. If 2 bowlers are present, they have to come within 20 pins or their combined average. If only one bowler is present, they would have to come within 10 pins of their average.

### **Postponements:**

No pre-bowl or league make-ups.

### **Captains Responsibilities:**

Team captains are responsible for attending all meetings, and collecting all team monies due. The captain is also responsible for turning in the dues envelope (NO LATER THEN THE END OF THE FIRST GAME TO THE TREASURER).

### **Arrears and All Monies:**

The League weekly dues will be \$20.00 per week. No individual or team may be behind more than 2 weeks (\$40.00 or more). More than this will be considered in arrears. If any individual has a problem, please notify the Treasurer. Everything will be kept confidential. All bowlers will be responsible for a team sponsor fee of \$50.00. The last week of bowling (week 29) must be paid in advance. ALL MONIES ARE DUE BY WEEK 28. Sanctions for this season are as follows: \$20.00 for the Men, \$17.00 for the Women, and \$27.00 for Women that want to sanction in both. These must be paid the first night and the first league you are bowling in. The secretary and treasurer's salary is \$300 each. Each year we will pay whatever the AMF lineage increase is for that year to the closest dollar, this year it is \$5.00 per person, this is due by week 5.

### **Position Standings:**

Teams are listed each week by total wins. If any are tied then they are listed in order of total pins with handicap. If any teams are tied for any quarter a one game roll-off will break the tie. If still tied a 9<sup>th</sup> and 10<sup>th</sup> frame tiebreaker will be used until a winner is declared.

### **Playoffs/Prize Positions:**

Five teams will advance to the finals, which will be in bracketed format (2-5, 3-4, etc.), each quarter winner and the team with the most overall wins. Teams will be seeded according to total points won. If there is a tie for any position then a one game roll-off will determine the winner. A 9<sup>th</sup> and 10<sup>th</sup> frame tiebreaker will be used if still tied. If any team wins two quarters then two teams with the most overall wins will get the playoff spots. If any team should win three quarters then three teams with the most overall wins will get the playoff spots. If one team should win all four quarters then they will be deemed League Champions and no roll-off will be run. The first two fresh pair of lanes will be used for the roll-offs. Teams that lose their play-off game will receive prize money based on where they finish in the league with total wins. All teams will be placed by total wins, with the exception of the league champions. If there is a tie for any position then the money will be combined and divided by the number of bowlers involved. The team not showing on time for roll-off will use blind score.

### **Awards:**

To qualify for any league award a bowler must bowl 2/3 of the season. Awards consist of: individual high game, most improved, and league champions. Any team or individual may only win 1 category.

**Substitutes:**

Substitutes will use highest book average that is recorded in average book, unless their current average as of 9 games is 10 pins higher than the book average, in which case the current average would be used. See the section labeled "Entering Averages" above for more detail. It is the responsibility of the "Regular" bowler to make sure that the sub reports the correct average to the league secretary. If this is not done then the team will forfeit the games for that night. The secretary will get verification from the league(s) the sub bowls in for their average. Teams may use up to 2 subs but cannot go over cap [430] for that night. No subs will be allowed in any position round or roll-off games. Any gender may sub for any gender.

**Late Rule:**

If any person arrives after the beginning of the third frame, they will have to take an absent score for that game.

**Grandfather Rule:**

The league voted to Grandfather teams in. So teams that are over the cap [430] at the end of the year are allowed to bowl again with that same partner that they were over the cap with. If that team should win the league and are over the cap they are allowed to come back as a team for the next bowling season. If they should win the league again, and are still over the cap they will have to break apart after that year. If they are under the cap then they can come back as a team again the following year unless they win the league a second time.

**Prize Fund:**

The prize fund will be based on the number of teams that bowl during the season and if a sponsor is available.

**Extra Money Due**

\$5.00	Lineage Increase	Due by Week 5
\$50.00	Sponsor Fee	Due by Week 10
\$20.00	Last Night of Bowling	Due by Week 20

For up to date league information and past years information,  
please visit <http://wnd.blackcrate.net>